7 DAYS TO DIE
TWITCH INTEGRATION

A comprehensive guide on using 7 Day To Die's Twitch Integration and Extension.

Last Updated: 9/23/2022

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HEY SURVIVORS,

Are you ready to showcase your survival-horde-crafting skills!? Invite **YOUR** Twitch viewers to challenge **YOUR** apocalypse with the 7 Days to Die Twitch Integration and accompanying Extension!

Viewers can use free points (or even bits) to interact with their favorite streamer. They can help or hurt you with zombie spawns, debuffs (or buffs), and unique game events that you cannot experience outside of Twitch viewership including: homerun derby, bucket heads, and more!

What's in it for them? The Pimp Pot grows with every command! One lucky viewer wins the bounty for gambling on your demise. Worried about too much mayhem? Twitch Integration progresses with game stage! Unlock new commands, trigger automatic cool-downs, and crank the settings to your taste! You have the freedom to Integrate on your terms!

Stay Cool,

THE FUN PIMPS

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This document is constantly being updated and all information presented inside is subject to change.

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7 Days to Die's Integration is made by The Fun Pimps to be used with the Twitch.Tv streaming platform, but the integration is not directly affiliated with Twitch Interactive, Inc.

Any reference to the platform is purely made to indicate how our integration works within their platform, and should not be taken as any indication that Twitch Interactive, Inc is responsible for or affiliated with the integration, 7 Days to Die, or The Fun Pimps Entertainment LLC.

INTEGRATION

The 7 Days to Die Twitch Integration refers to the system connecting Twitch.Tv to 7 Days to Die.
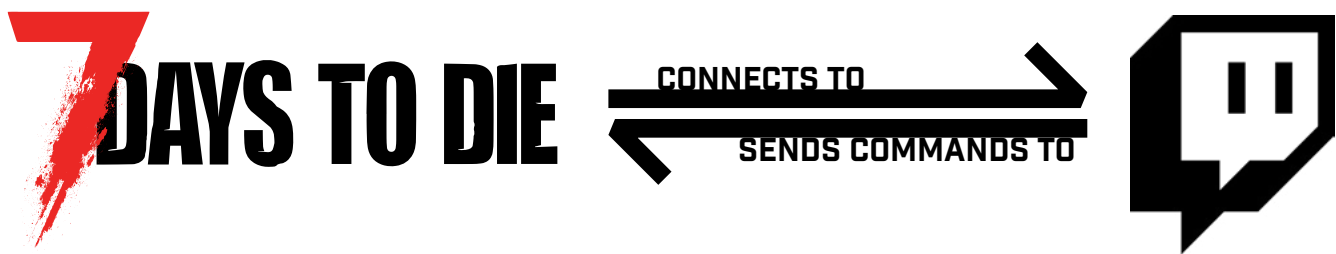
We're proud to claim that the twitch integration in 7 Days to Die is one of the most comprehensive and customizable systems for streamer/viewer engagement.

With a few simple steps in 7 Days to Die, you can fully customize how much control your Twitch Chat has over your game - from running votes with major ingame events, applying buffs or debuffs to prolong or hinder your survival, and even spawn zombies and hordes at will.

Viewers are even incentivized to participate, benefitting off of your successes or failures in your server via additional points for being responsible for your death.

Best of all, you control how much they can do, and what it will cost them. Worried about too much mayhem? **The integration scales with game stage, so you won't be overwhelmed right at the start!**

Actions and Votes will also pause while you are in your safe areas (your home base and trader areas), as well as while inside active quest areas.

EXTENSION

The 7 Days to Die Twitch Extension allows viewers to interact visually with the Integration, without having to rely on chat commands exclusively.

This brand new interface (aimed for launch in A21 and future iteration in later updates) promises to make it far easier for viewers in 7 Days to Die Livestreams to interact with their favorite streamers.

Interaction

Viewers spend points (PP or Bits) to spawn enemies, apply buffs or debuffs, and generate unique and fun events
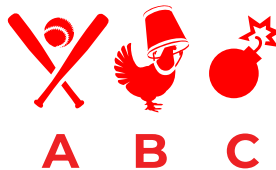
User Voting

Spawn a vote for viewers that lets them decide on a larger event for you (and your party) to deal with

Customizable

Manage your own PP and Bit prices for actions, disable and enable actions, set cooldowns, and more

An example of our new extension in action on Fubar_Prime's channel!

DEFINITIONS AND TERMS

Pimp Points (PP)

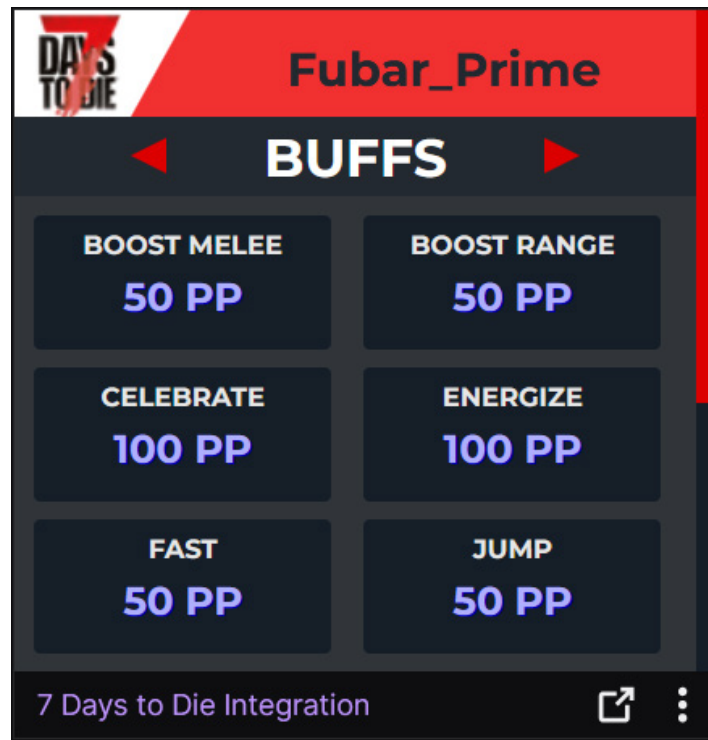Pimp Points (PP) are points generated by stream chat viewers via sending messages in the chat and in participation of events. These points are used to do a majority of basic actions, such as spawning enemies or applying buffs and debuffs. PP does not expire, but there is a cap on earned points.

Special Points (SP)

When viewers cheer with bits, they generate Special Points (SP), which are stored in the viewer's balance for future use. These also do not expire.

Bits

Bits are a virtual good Twitch.Tv offers for purchase. They allow a viewer to 'Cheer', which is a way viewers can show streamers support in chat.

With the 7 Days to Die Twitch Intergration, viewers can set certain commands to cost bits.

Votes

One type of event a streamer can set to run is how often "Votes" occur. Votes allow viewers to pick one of three options that are larger in scale - unique events that only the integration runs, such as Homerun Derby or Big Head Mode.

Viewers participate by typing "#A" "#B" or "#C" in chat, depending on the choice they would like.

Game Stage

Game Stage refers to the current state of ingame loot, equipment, and user level. Twitch Integration scales based on game stage - so, you won't have as much to worry about when you're just starting out, and the challenge will get progressively harder as you get more capable!

Pimp Pot

The Pimp Pot refers to the stored amount of PP from purchased spawns and actions. On a player's death resulting from a user's spawned enemy, the responsible user gets the points stored in the Pimp Pot as a reward - allowing the fun to keep on going!

Spawns

Actions that spawn zombies, enemies, and any other type of non-player characters.

Buffs

Actions that apply a positive effect (buff) to a player. Some buffs may include infinite ammo, improved jump height, or health regeneration.

Debuffs

Actions that apply a negative (debuff) to a player. Some debuffs may include no ranged weapons, reduced health from attacks, and may even include distorting a player's view.

Supplies

Actions that spawn supplies tied to a particular player, such as weapons, ammo, armor, skill books, or even vehicle parts.

Special

Actions that start special events, such as "Homerun Derby" or "Big Head Mode", which will be detailed further on in documentation.

SET UP
INTEGRATION

1.

Once you've launched the game, press "ESC" on your keyboard, and then go to your "Options" menu.

2.

Select "TWITCH" on the submenu.

Figure 1, After Pressing Esc while in-game

Figure 2, After Options

3.   Upon reaching this screen, select "LOGIN TWITCH". This will open a Twitch.tv login page on your preferred internet browser that will inform you of what the integrations needs access to in order to work properly.

4.   Assuming you agree with the information we require to make the integration work, please click "AUTHORIZE".

5.   Once you return to your ingame, you should see your username next to "CONNECTED" in the bottom right corner of the TWITCH submenu.

Figure 3, To start off with, select "LOGIN TWITCH"
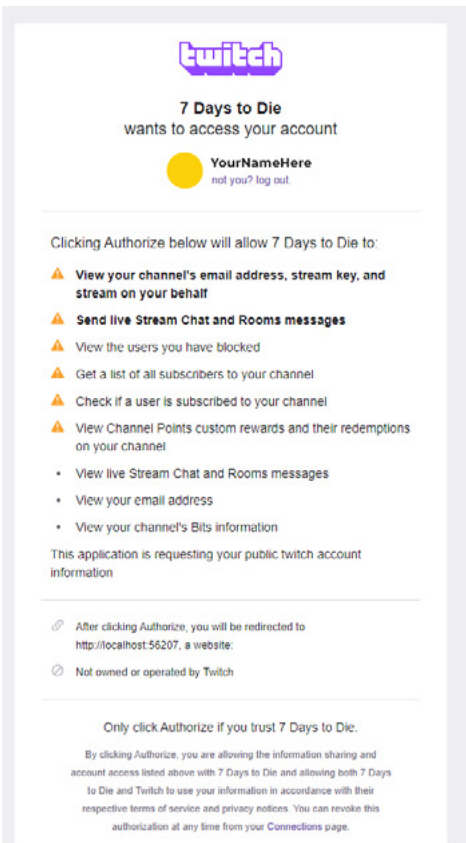
Figure 4, Twitch Connection

Figure 5, Connected Username

SET UP
EXTENSION

6.   On Twitch.TV's website, once logged in, click your profile picture in the top right. Next, select "CREATOR DASHBOARD" in the drop down panel.

7.   On the lefthand side of the Creator Dashboard, click "Extensions".

8.   Type "7 Days" in the search bar.
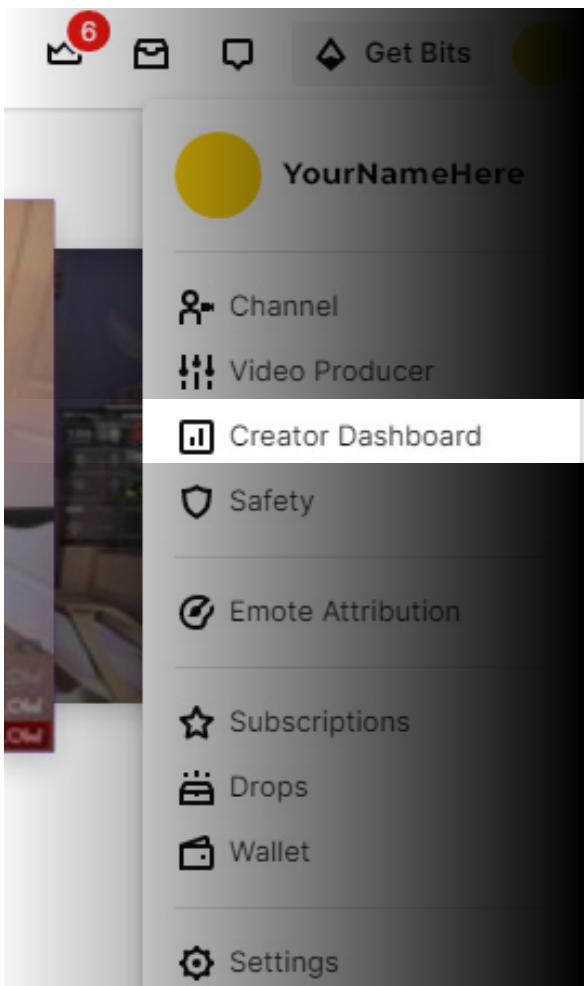
Figure 6, "Creator Dashboard"
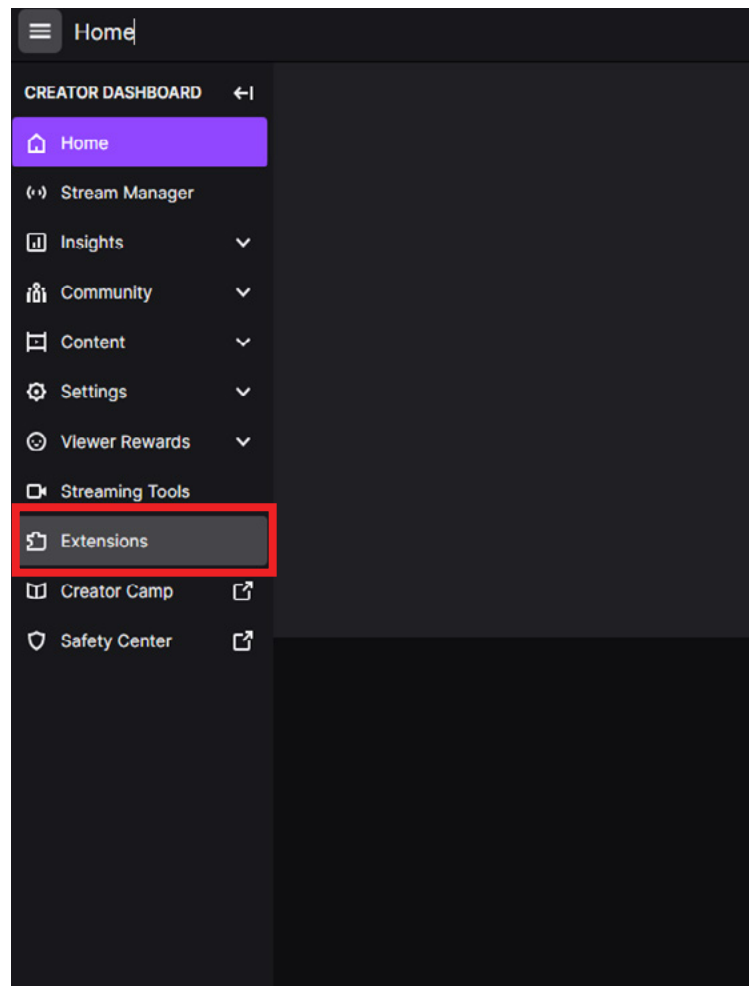
Figure 7, Click "Extensions" on the left side
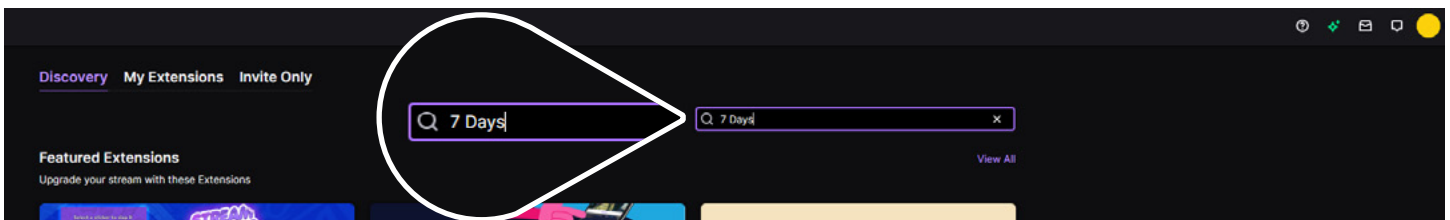
Figure 8, Type "7 Days" in Search Bar

9.

Select the "7 Days to Die Integration". Refer to the example image to ensure you've selected the right one. Once you've verified it is the official integration, click "+ Install".

Figure 9, Click "+ Install"

SET UP
CONNECTING THE TWO

10.   You'll notice that ingame an icon will display in your debuffs. This is the "TWITCH LIVE CONFIG NEEDED" notification, meant to let you know of the next step.

11.   On Twitch.Tv, click "Creator Dashboard".

12.   Click "Stream Manager" in the left hand side.

Figure 10, An example of the "TWITCH LIVE CONFIG NEEDED" notification.
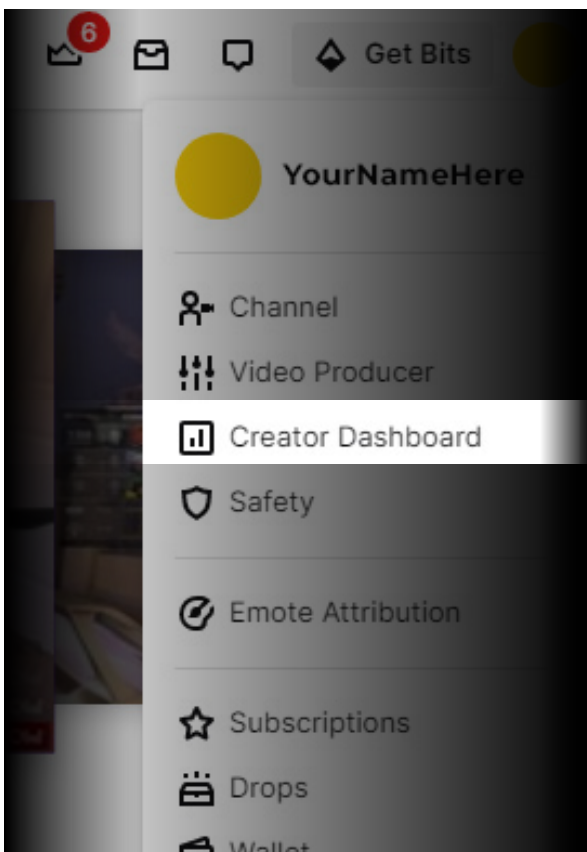
Figure 11, "Creator Dashboard"
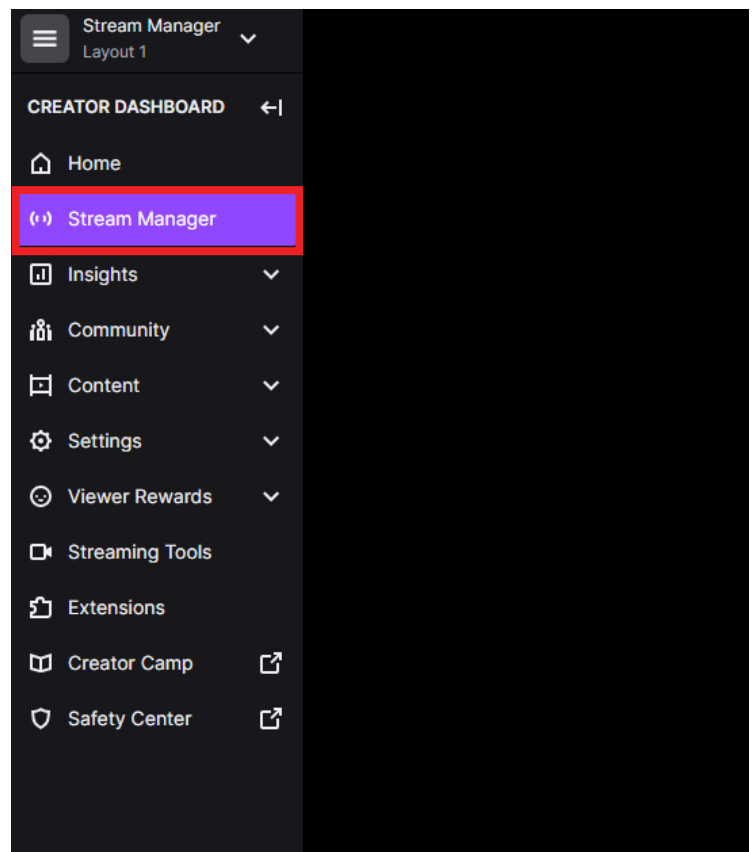
Figure 12, Click "Stream Manager" on left side

13.

In the Stream Manager screen, look to the rightmost area (Quick Actions) where it says "7 Days to Die Integration". Click this square.

14.

A window should pop up. This is your integration "Live Config" screen, which will be detailed further on. Click the arrow button to start your live config.
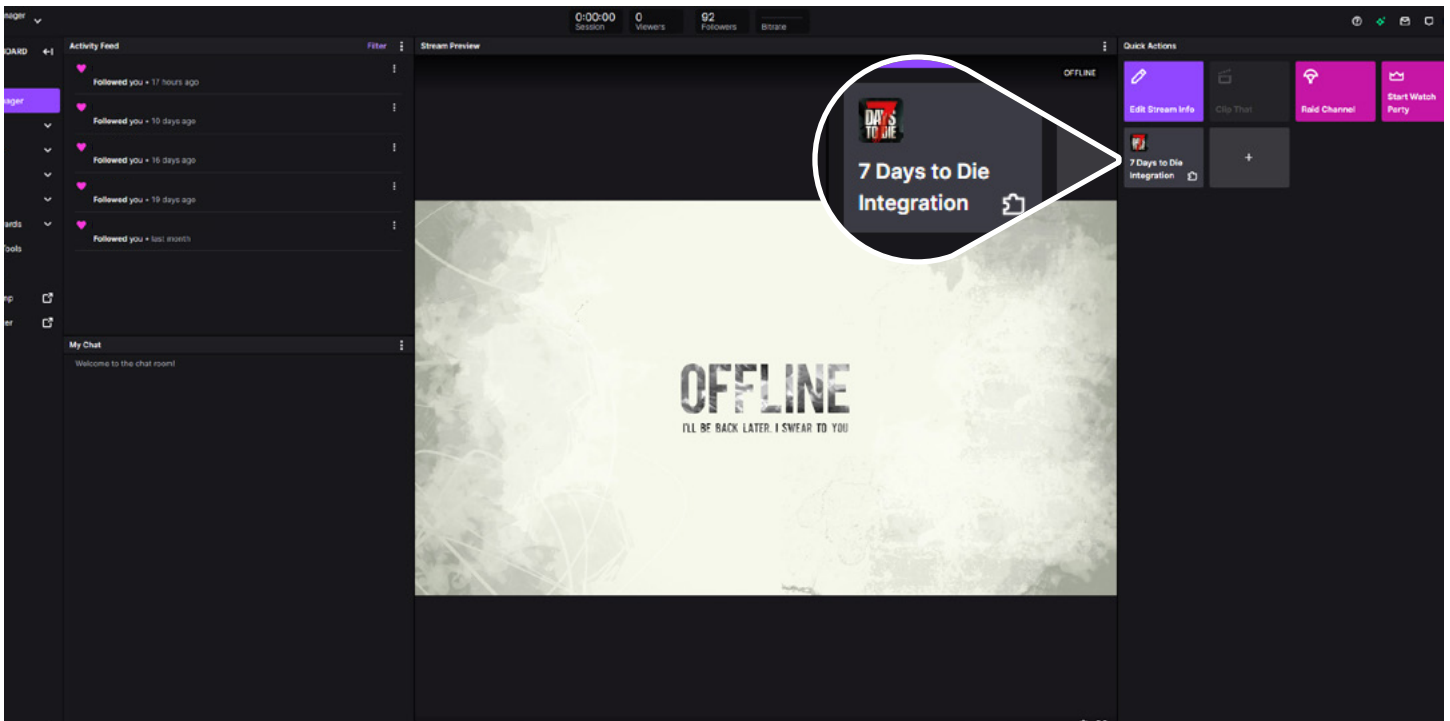
Figure 13, An example of the "TWITCH LIVE CONFIG NEEDED" notification.
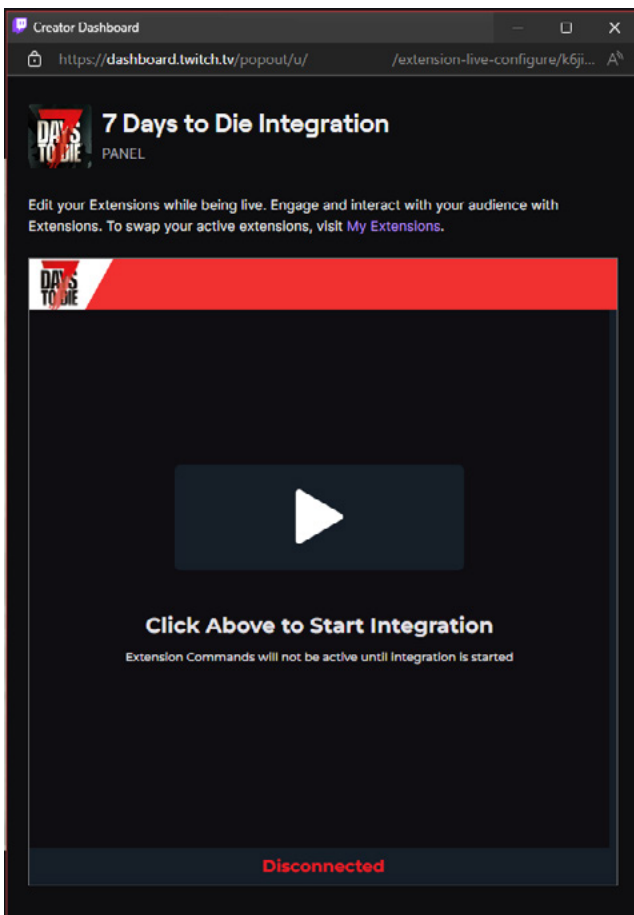
Figure 14, Click to Start the Integration
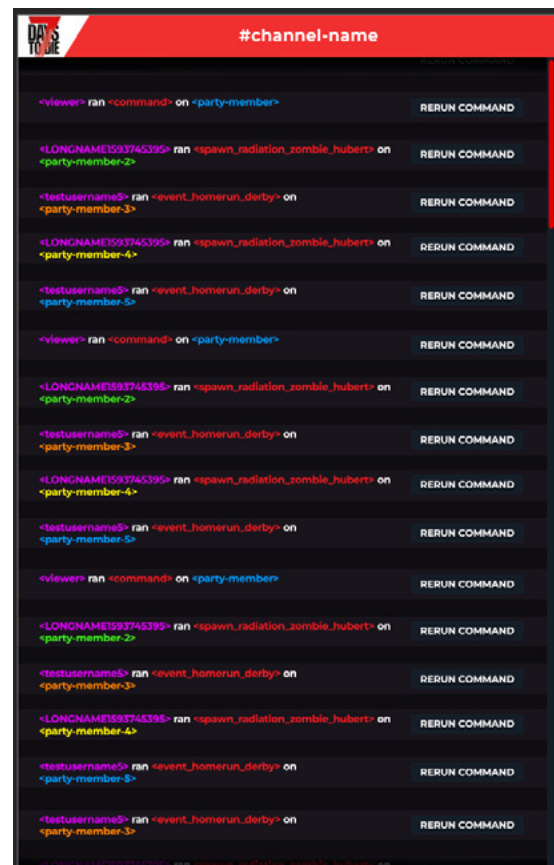
(An example of the config in use)

MENU OVERVIEW
INTEGRATION CUSTOMIZATION

Once you're successfully logged into Twitch, you can go back to your Twitch menu (Esc > Options > Twitch) to customize the integration.

This will allow you to customize the way that the overall integration works - whether or not certain elements are active, how often they will occur, how long they'll take, how expensive they are and more.

TWITCH SETTINGS

General | **Interactions** | **Points**

Twitch Integration	DISCONNECT
Allow Vision Effects	< Yes >
Integration Type	< Both >
Allow Actions	< Yes >
Allow Votes	< Yes >
Use Progression	< Yes >
Global Cooldown	< Default Cooldown >
Allow Crate Stealing	< No >
Spam Delay (Seconds)	< 3 >

Twitch Integration allows viewers to interact with your game, giving you a new challenge! Viewers chat to earn Pimp Points which are used for good and bad actions in-game. Cheer with bits to gain Special Points which can be used today, or hoarded for another day. #CP anytime to check your points balance.

What's in it for them? The Pimp Pot grows with every command! One lucky viewer wins the bounty for gambling on your demise.

Worried about too much mayhem? Twitch Integration progresses with your game stage! Unlock new commands, trigger automatic cool-downs, and adjust the settings to your taste! Once you login, your Twitch Menu displays to the right.

For more info, use the Gear icon on the command list.

TWITCH SETTINGS

General | **Interactions** | **Points**

Actions During Bloodmoon	< Cooldown Only >
Actions During Quests	< Cooldown Only >
Votes During Bloodmoon	< No >
Votes During Quests	< No >
Votes In Safe Zone	< No >
Boss Votes	< Standard >
Action Cooldown	< Default (100%) >
Max Daily Votes	< 6 >
Vote Time (Seconds)	< 60 >
Vote Day Time Range	< Extended Day >

Interactions with viewers can consist of Actions, Votes, and Events. Actions allow viewers at their leisure to use commands and Pimp Points to interact with the streamer.

Votes allow viewers to choose structured special hordes or buffs/debuffs multiple times per day.

Custom Events are interactions that can be triggered by donating subs/bits, raids, or channel point redemptions. Actions and Votes can be enabled/disabled through the Twitch Options and the Twitch Info Settings. Customizing actions and votes as well as adding Custom Events must be handled through xml modifications.

Start Time: 4:00   End Time: 20:59

TWITCH SETTINGS

General | **Interactions** | **Points**

Viewer Starting Points (PP)	< 100 >
Free Points (per 10s)	< Standard >
Pimp Pot	< Enabled (SP) >
Viewer Defeat Reward (PP)	< 250 >
Bit Points Add (SP)	< Standard >
Raid Points Add (SP)	< 1000 >
Raid Viewer Minimum	< 10 >
Sub Points Add (SP)	< Standard >
Gift Sub Points Add (SP)	< Double >

Tier 1: 500 SP   Tier 2: 1000 SP   Tier 3: 2500 SP
Tier 1: 1000 SP   Tier 2: 2000 SP   Tier 3: 5000 SP

MENU OVERVIEW
TWITCH INGAME WINDOW

On the righthand side of your gameplay, you'll see the command window.

This exists for three reasons:

1. Let viewers know when commands can be used ("Ready" vs "Cooldown" or "Safe" states, with a progress bar), and how much SP is able to be spent.

2. Display commands currently able to be used at any given time.

3. Give you quick access to your twitch overlay configuration, as well as the ability to quickly pause actions and votes.

The status bar has four states that inform the player if they can use actions or not:

Ready   Viewers can spend points to spawn actions.

**On
Cooldown**   The integration is on a cooldown state, and actions will not work.

Safe   The players are in a safe zone (base or trader) and no spawns will work.
                       Supply spawns and buffs may function, however.

Vote   A vote is active. No actions will work during the vote time.

Status Bar

Access Customization Panel

Cooldown Bar

Pause
Integration

Ready	
⏸ ⚙	0 SP
◀ Buffs ▶	
#blur	50 PP
#painting	50 PP
#regen	100 PP
#fast	50 PP
#slow	50 PP
#jump	50 PP
#energize	100 PP

MENU OVERVIEW
TWITCH INGAME WINDOW 2

You can access this detailed twitch command panel by clicking the cog on the mini-panel, the one referred to in the previous page.

By default, your menu will be placed on the "Actions" tab. Your major navigation will be in the top left.

You can disable individual actions and votes, set their prices, review your action history and leaderboard (to see who has spent the most points or has received the most of the Pimp Pot) and search for specific actions or votes.

Actions - All

4x4 Parts Crate	#supply_4x4
Ammo Crate 1	#supply_ammo
Ammo Crate 2	#supply_ammo
Ammo Crate 3	#supply_ammo
Ammo Crate 4	#supply_ammo
Anti-Leech Debuff	#antileech
Armor Crate 1	#supply_armor
Armor Crate 2	#supply_armor
Armor Crate 3	#supply_armor
Auto Pull Debuff	#auto_pull
Bear	#spawn_bear
Bicycle Parts Crate	#supply_bicycle
Big Heads	#big_head
Big Mama Zombie	#spawn_mama

4x4 Parts Crate — #supply_4x4

Start Gamestage	120	Point Cost	600
Cooldown	10m	Random Daily	No
Is Positive	Yes	Special Only	No

Spawns a single 4x4 Parts Crate.

Disable Action

Tip: Earning Points

There are two types of points used for actions, Pimp Points and Special Points. Pimp Points are earned by actively chatting in the streamer's chat. By default, you earn 1 point (2 for subscribers) every 10 seconds for 5 minutes after the last message received. These points are only available to the current save game. Special points are earned from spending bits in the channel and also by winning the Pimp Pot. These are available to any saved game you play. Both point types are used for activating actions. The default point cap for Pimp Points is 1000 points for non subs and 2000 points for subscribers.
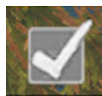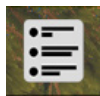
Actions	Votes	Action History	Leaderboard	Search

MENU OVERVIEW
ACTIONS

Actions describe the events stream viewers can activate with their PP, SP, and Bits.

You can spawn enemies, drop supplies, apply buffs or debuffs, spawn special events or hordes, and more!

Spawns   Actions that spawn a particular type of enemy.

Supplies   Actions that drop supplies tied to a particular player, such as weapons, ammo, armor, skill books, or even vehicle parts.

Buffs   Actions that apply a positive effect to a player.

Debuffs   Actions that apply a negative effect to a player.

Special   Special events or horde spawns that are unique.

Others   Actions that don't fit into any other categories, or custom actions you have created that are uncategorized.

Actions - All

📦 4x4 Parts Crate	#supply_4x4
📦 Ammo Crate 1	#supply_ammo
📦 Ammo Crate 2	#supply_ammo
📦 Ammo Crate 3	#supply_ammo
📦 Ammo Crate 4	#supply_ammo
⊖ Anti-Leech Debuff	#antileech
📦 Armor Crate 1	#supply_armor
📦 Armor Crate 2	#supply_armor
📦 Armor Crate 3	#supply_armor
⭐ Auto Pull Debuff	#auto_pull
🧍 Bear	#spawn_bear
📦 Bicycle Parts Crate	#supply_bicycle
⭐ Big Heads	#big_head
🧍 Big Mama Zombie	#spawn_mama

4x4 Parts Crate — #supply_4x4

Start Gamestage	120	Point Cost	600
Cooldown	10m	Random Daily	No
Is Positive	Yes	Special Only	No

Spawns a single 4x4 Parts Crate.

Disable Action

Tip: Earning Points

There are two types of points used for actions, Pimp Points and Special Points. Pimp Points are earned by actively chatting in the streamer's chat. By default, you earn 1 point (2 for subscribers) every 10 seconds for 5 minutes after the last message received. These points are only available to the current save game. Special points are earned from spending bits in the channel and also by winning the Pimp Pot. These are available to any saved game you play. Both point types are used for activating actions. The default point cap for Pimp Points is 1000 points for non subs and 2000 points for subscribers.

Spawns	Supplies	Buffs	Debuffs	Special	Others

MENU OVERVIEW
VOTES

Votes describe a player using "A" "B" or "C" to choose a major event to occur. These events are usually more expensive and unique occurences, such as Homerun Derby, Bucket Heads, or even Big Head mode.

Attack Vote   Votes that spawn an attack by certain enemy hordes.

Supply Vote   Votes that spawn a selection of valuable supplies.

Boss Vote   Votes that spawn a boss event.

Buff Vote   Votes that place a positive effect on all players.

Silly Vote   Votes that add silly effects to all players.

Action Vote   Votes that apply an action to all players.

Quest Mod Vote   Votes that modify your active quest.

Votes - All

☑ Votes - All	⬜ Ammo Supplies 1	

⚡ ☑ ☰ 🏅 🔍 [   ] ◄ **12** ►

☑ 👤+ 🛡 💀 ➕ 💥 ⚡ ⚡

🛡 Ammo Supplies 1
🛡 Ammo Supplies 2
🛡 Ammo Supplies 3
🛡 Ammo Supplies 4
⚡ Anti-Leech
🛡 Armor Supplies 1
🛡 Armor Supplies 2
🛡 Armor Supplies 3
👤+ Bear Attack
💥 Big Heads!
👤+ Big Momma Attack
💀 Big Momma Horde
💀 Big Momma Horde (Burn)
💀 Big Momma Horde (Prime Weapon)

Ammo Supplies 1

Start Gamestage	1	End Gamestage	9

This vote will spawn some Ammo supplies for the streamer and their party.

Disable Vote

◄ **Tip: Earning Points** ►

There are two types of points used for actions, Pimp Points and Special Points. Pimp Points are earned by actively chatting in the streamer's chat. By default, you earn 1 point (2 for subscribers) every 10 seconds for 5 minutes after the last message received. These points are only available to the current save game. Special points are earned from spending bits in the channel and also by winning the Pimp Pot. These are available to any saved game you play. Both point types are used for activating actions. The default point cap for Pimp Points is 1000 points for non subs and 2000 points for subscribers.

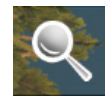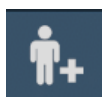| 👤+	🗳	💀	➕	💥	⚡	⚡
Attack Vote	Supply Vote	Boss Vote	Buff Vote	Silly Vote	Action Vote	Quest Mod Vote
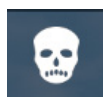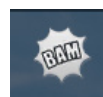
MENU OVERVIEW
ACTION HISTORY

This screen allows you to manually review what actions were activated by which viewers, and serves as a backup to your live config screen. Actions present in this window are guaranteed to have run in the game.

☰ Action History

Viewer	Action

The Action History list shows what actions were triggered by viewers.

◄ Tip: Earning Points ►

There are two types of points used for actions, Pimp Points and Special Points. Pimp Points are earned by actively chatting in the streamer's chat. By default, you earn 1 point (2 for subscribers) every 10 seconds for 5 minutes after the last message received. These points are only available to the current save game. Special points are earned from spending bits in the channel and also by winning the Pimp Pot. These are available to any saved game you play. Both point types are used for activating actions. The default point cap for Pimp Points is 1000 points for non subs and 2000 points for subscribers.

MENU OVERVIEW
LEADERBOARD

This screen allows you to see which viewers have successfully killed the streamer using a spawn action. You can clear these entries at will using the botton below.

🏵 Leaderboard

⚡ ☑ 🗒 🥇 🔍 [_____] ◀ **1** ▶

Viewer	Kills

Clear Leaderboard Entries

The Leaderboard shows who has successfully defeated the streamer using spawns.

◀ **Tip: Earning Points** ▶

There are two types of points used for actions, Pimp Points and Special Points. Pimp Points are earned by actively chatting in the streamer's chat. By default, you earn 1 point (2 for subscribers) every 10 seconds for 5 minutes after the last message received. These points are only available to the current save game. Special points are earned from spending bits in the channel and also by winning the Pimp Pot. These are available to any saved game you play. Both point types are used for activating actions. The default point cap for Pimp Points is 1000 points for non subs and 2000 points for subscribers.

MENU OVERVIEW
LIVE CONFIG

The live config menu shows up after you have started it on your "Quick Actions" panel. This menu allows you to see a breakdown of every action that is attempted via the Twitch. TV extension. You may retry a command up to three times for no additional cost if the command in question fails by hitting "**Retry Command**"
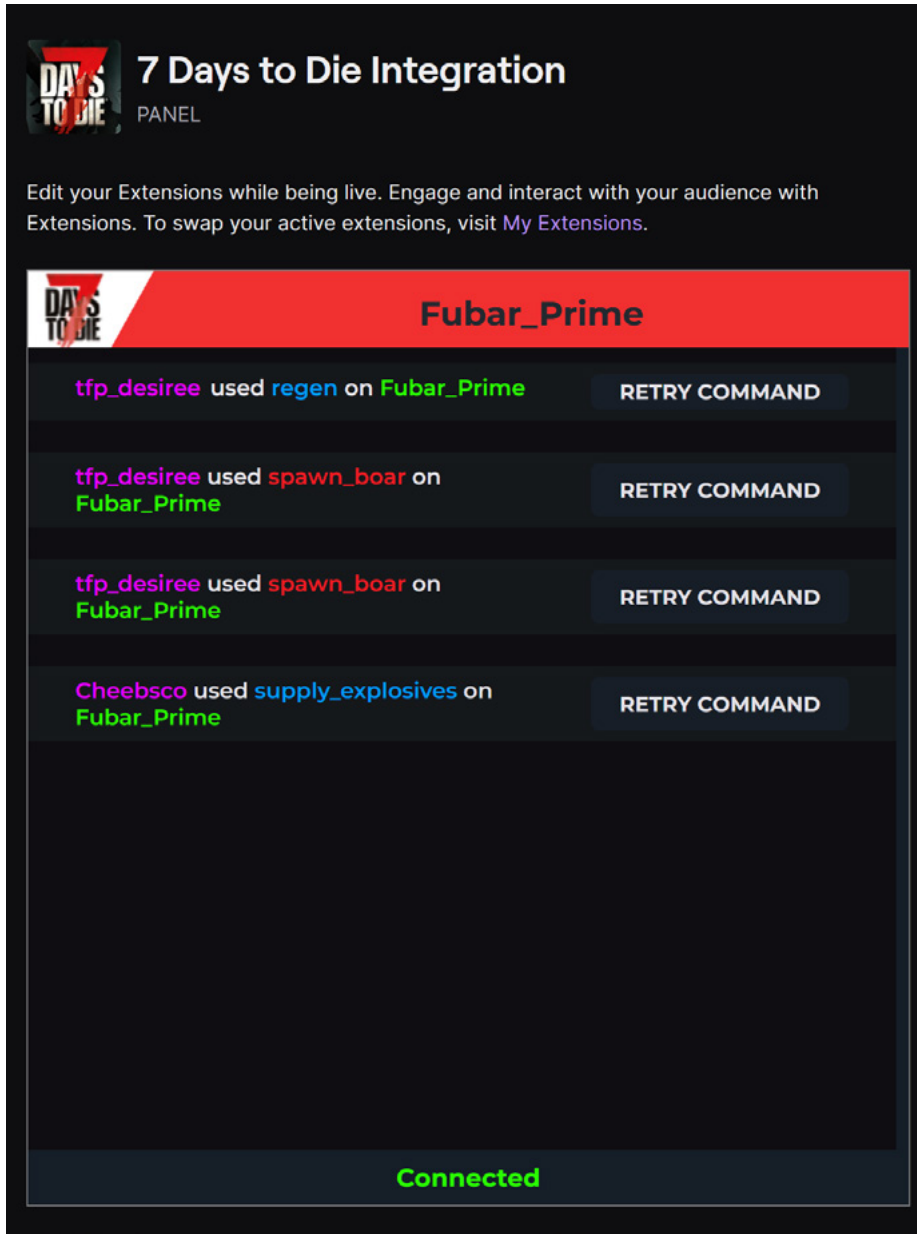
A Preview of the Live Config Screen in Action

ADVANCED
CUSTOMIZATIONS

In addition to the in-game options, there are three new xml's that allow endless possibilities. We recommend that you backup and save the original .xml files, in the event your exploration yields unwanted results.

Explore gameevents.xml, twitch_events.xml & twitch.xml at your own risk! The core of the commands are found in gameevents.xml. Customize twitch_events.xml to unlock additional functionality with Bit, Sub, Gift Sub, Channel Point and Raid triggers.

For example, if you wanted to change the Pimp Points Cap your viewers can generate with chatting, look at the twitch.xml.

```
<twitch party_kill_reward_max="250" chat_activity_time="300"
nonsub_pp_cap="1000" sub_pp_cap="2000"
      denied_crate_event="action_cratedenied" stealing_crate_event="action_
cratesteal" party_respawn_event="buff_respawn" on_death_event="
action_ondeath">
```

An example of code you'd change to modify the "Pimp Points"
cap that viewers can generate with chatting.

MASTER COMMAND LIST
(CORE) INTEGRATION COMMANDS

This is a static list of available commands. Please keep in mind, these are not all available at the same time.

With the progression system, cooldowns are always a factor. Also, some unlock at different game stages, some block others, and some are part of groupings that may randomize daily for availability. Use the FAQ section to identify specific problems.

Command	Description
#spawn_normal	Spawns a normal zombie.
#spawn_crawler	Spawns a crawler zombie.
#spawn_spider	Spawns a spider zombie.
#spawn_biker	Spawns a biker zombie.
#spawn_soldier	Spawns a soldier zombie.
#spawn_mama	Spawns a big mama zombie.
#spawn_cop	Spawns a cop zombie.
#spawn_demo	Spawns a demo zombie.
#spawn_snake	Spawns a snake.
#spawn_coyote	Spawns a coyote.
#spawn_vulture	Spawns a vulture.
#spawn_boar	Spawns a boar.
#spawn_dog	Spawns a dog.
#spawn_lion	Spawns a lion.
#spawn_wolf	Spawns a wolf.
#spawn_direwolf	Spawns a direwolf.
#spawn_bear	Spawns a bear.
#spawn_radvulture	Spawns a radiated vulture.
#spawn_wight	Spawns a wight zombie.
#spawn_feral	Spawns a feral zombie.
#spawn_rad	Spawns a radiated zombie.
#supply_weapon	Supplies a weapon crate.
#supply_armor	Supplies an armor crate.
#supply_mods	Supplies a mods crate.
#supply_utility	Supplies an utility crate.
#supply_tool	Supplies a tool crate.
#supply_meds	Supplies a medical crate.
#supply_meal	Supplies a meal crate.
#supply_books	Supplies a book crate.
#supply_bicycle	Supplies a bicycle parts crate.
#supply_minibike	Supplies a minibike parts crate.
#supply_motorcycle	Supplies a motorcycle parts crate.

Command	Description
#supply_4x4	Supplies a 4x4 parts crate.
#supply_resource	Supplies a resource crate.
#supply_electrical	Supplies an electrical crate.
#supply_ammo	Supplies an ammo crate.
#supply_sammo	Supplies a special ammo crate.
#supply_explosives	Supplies an explosives crate.
#supply_robo	Supplies a robotic crate.
#blur	Blurs the vision of the target and their party for 60 seconds. Does not allow other Vision Effects or Headshot Only to be applied.
#distort	Distorts the vision of the target and their party for 60 seconds. Does not allow other Vision Effects or Headshot Only to be applied.
#greyscale	Changes the vision of the target and their party to black and white for 60 seconds. Does not allow other Vision Effects or Headshot Only to be applied.
#regen	Cancels Hurt if enabled on Target or increases health regen and removes all criticals for the target and their party for 60 seconds.
#hurt	Cancels Regen if enabled on Target or reduces the max health of the target and their party for 30 seconds.
#fast	Cancels Slow if enabled on Target or increases the movement speed of the target and their party for 60 seconds.
#slow	Cancels Fast if enabled on Target or reduces the movement speed of the target and their party for 60 seconds.
#jump	Increases jump height of the target and their party for 60 seconds.
#energize	Increases stamina regeneration of the target and their party for 60 seconds.
#shield	Increases the damage resistance of the target and their party for 60 seconds.
#boost_melee	Cancels Weaken/No Melee if enabled on Target or increases melee damage for the target and their party for 30 seconds. Does not allow Boost Range to be applied.
#boost_range	Cancels Weaken/No Range if enabled on Target or increases range damage for the target and their party for 30 seconds. Does not allow Boost Melee to be applied.
#weak_melee	You have decreased melee damage. (-75% melee damage)
#no_melee	Cancels Boost Melee if enabled on Target or stops any melee attacks for the target and their party for 30 seconds. Does not allow Anti-leech, Weaken Range, No Range or Headshot Only to be applied.
#weak_range	You have decreased ranged damage. (-75% melee damage)
#no_range	Cancels Boost Range if enabled on Target or stops any range attacks for the target and their party for 30 seconds. Does not allow Anti-leech, Weaken Melee, No Melee or Headshot Only to be applied.
#leech	Cancels Anti-Leech if enabled on Target or apply all damage given as health to the target and their party for 30 seconds.
#antileech	Cancels Leech if enabled on Target or apply all damage given as damage to the target and their party for 30 seconds. Does not allow Weaken Melee, Weaken Range, No Melee, No Range or Headshot Only to be applied.

Command	Description
#keep_moving	Cancels Stay Still if enabled on Target or damages the target and their party for 30 seconds if they stop moving.
#stay_still	Cancels Keep Moving if enabled on Target or heals the target and their party for 30 seconds if they stop moving.
#headshot	Target and their party can only damage zombies and animals with headshots. Does not allow Vision Effects, Weaken Melee, Weaken Range, No Melee, No Range or Anti-Leech to be applied.
#ragdoll	All nearby zombies around the target fall down for a few seconds.
#shock_near	All nearby zombies around the target are shocked for a few seconds.
#burn_near	All nearby zombies around the target are burned for a few seconds.
#kaboom	Explodes all zombies around the target without harming the target.
#repair	Slightly repairs all toolbelt items for target and their party.
#degrade	Slightly degrades all toolbelt items for target and their party.
#enrage	Forces all nearby zombies and animals to become enraged and attack the target.
#pull	Pulls all spawned enemies to the target so they can't escape.
#spoil	Spoils all food in the inventory of the target and their party.
#scare	Scares the target with a random enemy sound around the level of the target
NEW COMMANDS TO A21	
#celebrate	It's a party and everyone's a piñata.
#dance_off	All zombies and NPCs will dance as music plays.
#silly	All sounds replaced with "Silly" sounds.
#reverse	Flips all active players 180° degrees.
#confuse	Reverses all movement controls.
#no_robo	No robotic helpers will function.
#no_explosives	No explosive use.
#no_vehicle	Using vehicles hurts you.
#no_safe	Entering and standing in safe zones hurts you.
#no_stealth	"Bombs" go off that give your position away in stealth.
#painting	A painting visual filter is applied to the player.
#deafen	All sounds are reduced to near unintelligeble levels.
#spawn_mutated	Spawns a mutated zombie
#spawn_tourist	Spawns a tourist zombie

Command	Description
NEW COMMANDS TO A21	
#auto_pull	All spawned zombies are pulled automatically to the player every 15 seconds.
#bloodmoon	The current day turns into the blood moon.
#big_head	Zombies, Animals and NPCs have inflated heads! Easier headshots.
#bucket_head	Zombies and Animals have buckets on their head for a short amount of time.
#cripple_em	All nearby zombies around the target are crippled and will crawl from now on.
#crit_immune	Target and their party are immune to criticals such as sprained limbs or bleeding.
#end_cooldown	Ends the current cooldown. Only works for cooldowns triggered by spawning too many zombies.
#final_countdown	All nearby zombies around the target are set to detonate in a few seconds.
#infinite_ammo	Enables infinite ammo for the target and their party for 60 seconds.
#no_help	Disables all helpful Twitch commands for 5 minutes.
#no_time	Moves time forward a small amount then hides the day and time display for the target and their party.
#pp_bonanza	Everyone in your chat receives double the Pimp Point (PP) generation for 5 minutes.
#resurrect	Resurrects all nearby corpses.
#group_bears	Spawn a group of bears.
#group_boars	Spawn a group of boars.
#group_chickens	Spawn a group of murder chickens.
#group_dogs	Spawn a group of dogs.
#group_coyotes	Spawn a group coyotes.
#group_grace	Spawn Grace with some boars.
#group_vultures	Spawn a group of vultures.
#group_wolves	Spawn a group of wolves.
#repair_all	Repairs all items on the target and their party members.
#shuffle_boxes	Shuffles the contents of all nearby containers.
#supply_candy	Spawns a single Candy Crate.
#supply_treasure	Spawns a single Treasure Crate.
#trippy	Causes the target and their party to hallucinate for 60 seconds.

MASTER COMMAND LIST
(CORE) ADMINISTRATOR COMMANDS

This is a static list of available chat commands for Administrators, created to make certain functions and gameplay elements easier for both viewers and players alike.

General	Description
#checkpoints #cp	Checks points balance for Pimp Points and Special Points.
#gamestage #gs	Checks gamestage for streamer.
Moderator	**Description**
#commands	Lists administration chat commands.
#cp [target]	Checks points for a specified viewer
#setpot [value]	Sets the value of the pot. The pot will continue to increase with interaction
#setcooldown [seconds]	Sets the cooldown duration between spawning.
#addpp [target|all] [value]	Adds the number of PP to targeted viewer.
#addsp [target] [value]	Adds the number of SPECIAL points to targeted viewer. Does not expire.
#tp_backpack	Teleports streamer to their backpack
Testing .xml commands	**Description**
#redeem_bits <name> <amount>	Tests bit events.
#redeem_giftsub <name> <amount>	Tests gift sub events.
#redeem_raid <name> <viewers>	Tests raid events.
#redeem_sub <name> <months>	Tests sub events.

FAQS

Can other players in my party opt out of the integration?

Yes! By going to the player list and clicking the lighting bolt icon, you can enable or disable the twitch integration being able to target you for actions or votes, or even simply disable only vision effects if they bother you.

Can more than one streamer use the 7DTD stream integration in the same party?

Absolutely. Parallel integration is supported - both streams are independent, but the cooldown bar will distribute points between the party members using the integration.

Will the integration work with other streaming platforms?

This is not currently supported at this time, but may be a focus in the future if there is enough demand. Stay tuned!

My game keeps saying "Open Live Config". What's wrong?

You need to log into Twitch.Tv and go to your Creator Dashboard. Under quick actions, click the 7 Days to Die Integration, and then click the play button on the popup window.

Why do points not show on the extension? Why can't votes be done through the extension?

This is the first iteration of our Twitch Extension! All these questions and more are things we hope to add in future updates for the extension.

Can I still generate points without text chatting?

No; viewers will still need to generate points by participating in Twitch.Tv chat.

My integration is not active when I've started the game. Did I do something wrong?

The integration does not start until a user has gone through the tutorial quest.